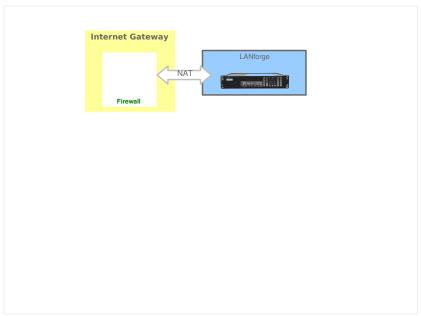


Configure a Remote LANforge

Goal: Configure LANforge to be securely accessed via an Internet accessible gateway.

Follow these guidelines to configure a LANforge server so that it is less abusable if accessible via the Internet. Ideally the only method of access is via SSH. Remember that LANforge systems are designed for isolated environments and convenient usability. Never connect a LANforge system directly to the Internet. It is not secure. Requires version 5.4.6



Prepare the Gateway

The internet gateway would want the LANforge system management address plugged into it. The following steps assume the gateway is configured to provide DHCP on the LAN and the LANforge management port (eth0) is using DHCP. Use the LANforge Configuration tool or 1fconfig as necessary.

- A. We do not suggest placing the LANforge in a full DMZ network where all public requests are forwarded to the LANforge. That is not secure.
- B. Just forward the SSH port (22/tcp) to the LANforge
- C. Disable Universal Plug-n-Play (UPnP)
- D. Disable WAN administration ports (those are never secure)

2. Prepare the LANforge

We will configure the LANforge server to change the management port and to not manage the default ethernet interface. The server should not accept LANforge protocol commands on every interface, making it much more secure. For this discussion, we will use the <a href="https://linear.com

A. Stop the GUI and disable the autostart GUI feature



B. Configure LANforge server to use loopback as management port



E. Typical screen:

```
Interfaces: eth0
Resource interface assignment:
Resource 1:
Specified Resource Addresses:
   127.0.0.1:4004
log_level [0-65535]
log dir [directory path]
log_dir [directory add_resource_addr [host:port]
                                                                         /home/lanforge
                                                                         SEE LIST ABOVE
rem_resource_addr [host:port]
realm [1-255]
                                                                        SEE LIST ABOVE
                                                                         255
resource
mgt_dev
                             [ethernet device]
mode
log_file_len
                             [resource, manager, both] both
                       [0-2G]
bind_mgt
shelf
                            [0-1]
[1-8]
dev_ignore [eth0 eth1 ... ethN]
first_cli_port [1025-4199]
connect_mgr
gps_dev
                             [host:port]
[device file]
                                                                         NONE
max_tx [1-500]
max_send_mmsg_mem [1000-500000]
                                                                          32000

        max_send_mmsg_mem [1000-500000]
        32000

        max_send_mmsg_pkts [1-1000]
        500

        keepalive
        [1000-500000]
        30000

        wl_probe_timer
        [50-2000]
        50

        Other Commands:
        help, show_all

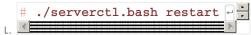
If these values are correct, enter "config", otherwise change the values by entering the key followed by the new value, for example:
mode manager
Your command:
```

- F. Your command: mgt_dev lo
- G. Your command: bind_mgt 1
- H. Your command: dev_ignore eth0
- I. Your command: show_all

-	Acceptable Values	
******	*******	*****
log_level	[0-65535]	7
log_dir	[directory path]	/home/lanforge
add_resource_addr	[host:port]	SEE LIST ABOVE
rem resource addr	[host:port]	SEE LIST ABOVE
realm	[1-255]	255
resource	[1-511]	1
mgt_dev	[ethernet device]	lo
mode	[resource, manager, both]	both
log file len	[0-2G]	Ō
bind_mgt	[0-1]	1
shelf	[1-8]	1
dev_ignore	[eth0 eth1 ethN]	eth0
first_cli_port	[1025-4199]	4001
connect mgr	[host:port]	
gps_dev	[device file]	NONE
max_tx	[1-500]	5
max_send_mmsg_mem	[1000-500000]	32000
max_send_mmsg_pkt:	s [1-1000]	500
keepalive	[1000-500000]	30000
wl_probe_timer	[50-2000]	50
Other Commands:	help, show all	

K. Your command: config

3.



Other Security Considerations

The fewer services listening on all ports on the LANforge the safer it will be.

i Check netstat -ntulp to find services listening on address 0.0.0.0

You might want to disable or reconfigure services that could reduce your security posture, such as:

A. nfs-server.service (only useful for NFS testing)

- B. radiusd.service (used in 802.1x roaming testing)
- C. rpc-bind.service (only useful for NFS testing)
- D. rpc-mountd.service (only useful for NFS testing)
- E. rpc-statd.service (only useful for NFS testing)
- F. vncserver@:1.service (if no local GUI needs to run, should only need ssh)
- G. xrdp.service (because it can be logged in multiple times)

4.

5.

Connect via SSH

SSH not only does port forwarding, but it can compress the data stream between a GUI and a LANforge Server.

A. Using PuTTY

B. See other cookbook

C. Using OpenSSH

- D. OpenSSH is available on Linux, MAC OS X and Windows
 - A. The SSH -L option specifies [local-port]: [remote-host]: [remote-port]

```
$ ssh -L 4002:127.0.0.1:4002 -CnNv lanforge@gateway-host - .
```

C. Leave that connection running.

E. Using public keys

You can install a public key to your LANforge and use to avoid typing passwords. Those keys usually reside in your \$HOME/.ssh directory.

F. Using Your .ssh/config File

Edit the hostname and IP configuration for the host:

```
Host lanforge al
Hostname gateway-host
User lanforge
IdentityFile ~/,ssh/id_ed25519  # needs to match the ssh key you shared with ssh-copy-id
IdentitiesOnly yes  # useful if you have >6 ssh keys
Compression yes
LocalForward 8000 127,0.0.1:80  # for browsing reports on LF system
LocalForward 4001 127.0.0.1:4001  # for CLI telnet scripts
LocalForward 4002 127.0.0.1:4002  # for binary GUI protocol

$ ssh -vnN lanforge-al
```

Connect the LANforge GUI your Forwarded Connection

6. After starting your SSH connection to gateway-host, start your Local GUI and connect to localhost: 4002

```
If you cannot connect, you might need to edit your /etc/hosts file.

It might be listing :: 1 localhost or no localhost entry at all.
```



::1 localhost6.localdomain6 localhost6
192.168.1.101 lanforge.localnet lanforge.localdomain
Loopback entries; do not change.
For historical reasons, localhost precedes localhost.localdomain:
See hosts(5) for proper format and other examples:
192.168.1.10 foo.mydomain.org foo
192.168.1.13 bar.mydomain.org bar
###-LF-HOSTNAME-NEXT-###
127.0.0.1 localhost localhost.localdomain vm-a490 vm-a490-local

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