

CT966 LANforge-ICE 10 Gbps WAN Emulator - 64-bit

The CT966 is an excellent choice for a 1U rack-mount network emulator supporting speeds up to 9.8 Gbps (bi-directional) traffic load on up to four 10 G ports (1500 byte packets). Regardless of packet size, the maximum rate is about 1.6 million packets per second in each direction according to measured performance metrics. The CT966 comes standard with 16GB RAM and a 3.5Ghz E5 v2 processor to support multiple seconds of latency at high speeds. The CT966 fits into a standard rack and is 14 inches deep. It supports standard VGA, Keyboard, and Mouse interfaces for easy console/desktop access to the system. The CT966 is relatively noisy, so it is better for a data center deployment than a desktop environment. No additional hardware or software is required, but you may wish to manage the system using the LANforge-GUI on a separate machine.



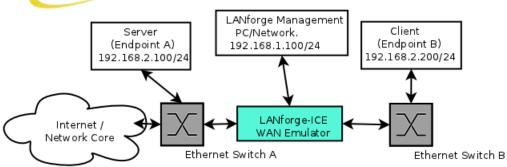
NOTE: This product may have a different hardware configuration than the system pictured above. Refer to your official quote for details.

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Example Network Diagram



LANforge ICE Network Diagram



This diagram shows how one might use LANforge ICE to emulate a Wide Area Network between a Server and Client. When the Client communicates with the Server, the traffic will flow through the Ethernet switches and then through LANforge ICE. LANforge ICE will enforce the rate limitation and other network emulation as configured. The Client and Server are on the same subnet. For a simpler configuration, the Client and Server can be directly connected to the LANforge ICE system.

Quick Start Guide

- 1. Connect Management ethernet port to Management network or management PC. If connecting directly to a PC, an ethernet cross-over cable should be used. Or, connect VGA, Keyboard, and Mouse to the chassis and manage it locally.
- 2. Connect Client to one WAN emulation port and Server to the other. The two interfaces will be bridged and this bridge will inject the network emulation.
- 3. Connect power plug to a standard US or European AC power source.
- 4. If managing remotely, install the LANforge-GUI on a separate management PC or Laptop. Windows and Linux GUIs are supported: Select the correct one from the CDROM or Candela Technologies Download page and install it.
- 5. The CT966 should now boot. If DHCP is enabled on the Management network, the CT966 will automatically acquire an IP address. If DHCP is not available, the IP address will be set to 192.168.1.101 by the LANforge scripts.
- 6. Start the LANforge-GUI on the management PC, or the CT966 server if managing locally, and click the 'Discover' button. It should find the CT966 appliance and add the IP address to the drop-down box in the Connect widget. Press 'Connect' and you will be connected to the CT966.
- 7. Select the WanLinks tab in the GUI. One of the pre-configured tests should already be running. You may double-click the row in the top section to modify the configuration. You can also view a real-time report of the test with the 'Display' button. Any modifications take place immediately after you click 'Submit'.

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LANforge-ICE Related Screen Shots

WanLinks Tab

	LANforge Ma	nager Ver	sion(5.2.4)					_ = ×
<u>C</u> ontrol <u>R</u> eporting <u>T</u> ear-Off Help								
			Stop All	Restar	Manager		Refresh	HELP
					v a sta v			
	source Mgr Serial Span					Message		51.0
Status Layer-3 L3 Endps	VoIP/RTP VoIP/	RTP Endps	Armaged	idon wa	nLinks (ollision-	Domains	File-IO
Rpt Timer: fast (1 s) 🔻 Go	Test Manager all	-	Se	lect All	Start Swi	tch	Stop C	lear
	Hide Stopped		Display	Create	Modify	Batch	n Modify	Delete
		nks for Selec	ted Test Mar	nager				
Name EID K-M State	Endpoints (A <->	B) Pkt Tx A	A->B Pk	t Tx A<-B	Rate A->B	Ra	ite A<-B	Rpt Timer
VRWL-1.1.000 6.22 🖌 Run	VRWL-1.1.000-A	. 5	65,080	439,422	1,000,000,0	00 1,0	00,000,000	1,00 🔺
VRWL-1.1.001 6.3 🗹 Run	VRWL-1.1.001-A	. 4,0	54,185	3,658,228	1,000,000,0	00 1,0	00,000,000	1,00 =
VRWL-1.1.002 6.2 🗹 Run	VRWL-1.1.002-A		18,632	18,593	44,736,0	00	44,736,000	1,00
VRWL-1.1.003 6.4 🗹 Run	VRWL-1.1.003-A	. 3,6	57,007	4,040,390	1,000,000,0	00 1,0	00,000,000	1,00 -
•								•
, 								
		All WanLink	•					
WPs Name Run Script	Max Rate Tx Pkts	Rx Pkts	Tx Rate	Tx Drop %			Failed-Late	TX Bytes
+ VRWL-1.1.0 🗹 Stopped	1,000,000, 439,422			0	0	0		653,589, 🔺
+ VRWL-1.1.0 🖌 Stopped	1,000,000, 565,080			0	0	9		843,838, =
+ VRWL-1.1.0 🗹 None	1,000,000, 3,658,228		69,677	0	0	0		782,190,
+ VRWL-1.1.0 🗹 None	1,000,000, 4,054,185	, ,	77,642	0	0	0		866,984,
+ VRWL-1.1.0 🗹 None	44,736,000 18,593	· · · ·	85,816	0	0	0	0	
+ VRWL-1.1.0 🗹 None	44,736,000 18,632	18,612	85,849	0	0	0	0	3,988,519 🗸
								•
Logged in ter 102169100129:4002								

Logged in to: 192.168.100.138:4002 as: Admin

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WanLink Display

📓 WanLink Display: VRWL-1.1.00	
Endpoint: VRWL-1.1.000-A (1.1.9.65)	Endpoint: VRWL-1.1.000-B (1.1.11.66)
32 KB 230-sec Averages WAN Speed: 128 Kbps TX Rate: 128.124 Kbps RX Rate: 130.572 Kbps TX Pate: 981 Dropped: 0 Duplicated: 0 4.255 Obps 16.777 Mbps 65.536 Kbps 256 kbps	✓ 30-sec Averages 45 KB WAN Speed: 128 Kbps TX Rate: 127.734 Kbps RX Rate: 140.298 Kbps TX Pkts: 1100 Dropped: 0 Duplicated: 0 Reordered: 0 TX Failed: 0 - 65.556 kbps - 256 kbps - 256 kbps - 256 kbps
0 bps Rx Bytes Dropped [Record-Dropped] 128 Kbps 96 Kbps 32 Kbps Rx Throughput [Recorded]	Rx Bytes Dropped [Record-Dropped] 0 bps 96 kbps - 96 kbps - 64 kbps - 64 kbps - 32 kbps - 32 kbps 0 bps 129 KB Rx Throughput [Recorded] 129 kB
WanPaths for WanLink I	Endpoint: VRWL-1.1.000-A
Name Tx Rate Disabled ! IF Filter Pattern	Tx Pkts Rx Pkts TX Bytes RX Bytes Dropped Dup Pkts OOO Pkts Co
	• • •
	Endpoint: VRWL-1.1.000-B
Name Tx Rate Disabled ! IF Filter Pattern	Tx Pkts Rx Pkts TX Bytes RX Bytes Dropped Dup Pkts OOO Pkts Co
Display Selected Paths Pause Display Print	Modify Stop Refresh Clear Close

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Create/Modify WanLink Window

			VRWL-1.1.009 - Crea	ate/Modify WanLin	k	_ 0
+ - All				А	pply OK Display	WanLink & WanPaths Cance
Name: Presets:	WanLink Information VRWL-1.1.009 CUSTOM			- 2	WanLink Information Pass-Through Coupled-Mode	HW Pass-Through
				Resource:	1 (lec2010-ath9k-1)	•
Port:	Endpoint A 25 (rddVR14b)	-	Endpoint B 27 (rddVR15b)	, Rpt Timer:	fast (1 s)	~
Transfer Rate:	Γ1 (1.544 Mbps)		Γ1 (1.544 Mbps) 🔻		Endpoint A	Endpoint B
Delay:	zero (O us)	-	zero (O us) 🔻	Reorder-Freq:		zero (0%)
Drop-Freq:	zero (0%)	-	zero (0%) 🗸	Dup-Freq:	zero (0%)	🕶 zero (0%) 💌
Jitter:	zero (O us)	-	zero (O us) 🗸	Drop Burst:	min 1 max 1	min 1 max 1
Jitter-Freq:	zero (0%)	-	zero (0%) 🗸	Reorder Amt:	min 1 max 20	min 1 max 20
			·		Script	Script
8	Endpoint A				Endpoint B WAN	
	te-WP Modif	fy-W		lav Name Tx	-WP Modify-W	P Delete-WP Filter Pattern Delay
Lorenta de la constancia de la constanci						•
	WanLink Information			-	WanLink Information	
CPU-ID:	WanLink Information			Test Manager:	WanLink Information default_tm	•
CPU-ID:	WanLink Information		Endpoint B	Test Manager:		Endpoint B Dump Packets
CPU-ID: Replay File:	0 Endpoint A DICEcap Replay		ICEcap Replay	Test Manager: Dump File:	default_tm Endpoint A Dump Packets	Endpoint B Dump Packets
	0 Endpoint A ☐ ICECap Replay Dir ☑ Loop Replay	-	Dir		default_tm Endpoint A Dump Packets Force Packet Gap Drop-Xth	Endpoint B Dump Packets Force Packet Gap Drop-Xth
	0 Endpoint A ICEcap Replay Dir V Loop Replay Replay Latency	-	Dir		default_tm Endpoint A Dump Packets	Endpoint B Dump Packets
	0 Endpoint A ICECap Replay Dir V Loop Replay Replay Latency Replay Loss V Replay Dup	-		Dump File:	default_tm Endpoint A Dump Packets Force Packet Gap Drop-Xth Reorder-Xth	Endpoint B Dump Packets Force Packet Gap Drop-Xth Reorder-Xth
	0 Endpoint A ICEcap Replay Dir V Loop Replay V Replay Latency V Replay Loss	-	☐ IČEcap Replay Dir ✓ Loop Replay ✓ Replay Latency ✓ Replay Loss	Dump File:	default_tm Endpoint A Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO	Endpoint B Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO
Replay File:	0 Endpoint A ICEcap Replay Dir PLoop Replay Replay Latency Replay Loss PReplay Dup PReplay Dup Replay Bandwidth	-	Dir Dir V Loop Replay V Replay Latency V Replay Loss V Replay Dup V Replay Bandwidth	Dump File: QDisc Max Lateness: Backlog Buffer:	default_tm Endpoint A Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO AUTO AUTO V	Endpoint B Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO AUTO AUTO
Replay File:	0 Endpoint A ICECap Replay Dir V Loop Replay Replay Latency Replay Loss V Replay Dup	-		Dump File: QDisc Max Lateness: Backlog Buffer: Corruption: 4	default_tm Endpoint A Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO AUTO	Endpoint B Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO AUTO
Replay File: Corruption: 1 Rate:	0 Endpoint A ICEcap Replay Dir V Loop Replay Replay Latency Replay Loss P Replay Dup Replay Bandwidth Endpoint A	-	Dir Dir Loop Replay V Replay Latency V Replay Latency V Replay Loss V Replay Dup V Replay Bandwidth	Dump File: QDisc Max Lateness: Backlog Buffer: Corruption: 4 Rate:	default_tm Endpoint A Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO AUTO AUTO Endpoint A	Endpoint B Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO AUTO AUTO T Endpoint B O
Replay File: Corruption: 1 Rate: Corruption:	0 Endpoint A ☐ ICEcap Replay Dir ▷ Loop Replay ▷ Replay Latency ▷ Replay Loss ▷ Replay Dup ▷ Replay Bandwidth Endpoint A 0		ICEcap Replay Dir Loop Replay Replay Latency Replay Loss Replay Dup Replay Bandwidth Endpoint B 0	Dump File: QDisc Max Lateness: Backlog Buffer: Corruption: 4 Rate: Corruption:	default_tm Endpoint A Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO AUTO AUTO Endpoint A O	Endpoint B Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO AUTO AUTO T Endpoint B O
Replay File: Corruption: 1 Rate:	0 Endpoint A ☐ ICEcap Replay Dir ▷ Loop Replay ▷ Replay Latency ▷ Replay Loss ▷ Replay Dup ▷ Replay Bandwidth Endpoint A 0		ICEcap Replay Dir Loop Replay Replay Latency Replay Loss Replay Dup Replay Bandwidth Endpoint B 0	Dump File: QDisc Max Lateness: Backlog Buffer: Corruption: 4 Rate:	default_tm Endpoint A Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO AUTO AUTO Endpoint A O	Endpoint B Dump Packets Force Packet Gap Drop-Xth Reorder-Xth FIFO AUTO AUTO T Endpoint B O

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Software Features

- 1. General purpose WAN and Network impairment emulator.
- 2. Able to simulate DS1, DS3, OC-3, OC-12, OC-24, OC-48, DSL, CableModem, Satellite links and other rate-limited networks, from 10bps up to 9.8 Gbps (full duplex).
- 3. Can modify various network attributes including: network-speed, latency, jitter, packet-loss, packet-reordering, and packet-duplication.
- 4. Supports Packet corruptions, including bit-flips, bit-transposes and byte-overwrites.
- 5. Supports WanPath feature to allow configuration of specific behavior between different IP subnets, MAC addresses or other packet filters using a single pair of physical interfaces. WanPath support may

require purchase of additional WanPath licenses, please ask your sales contact for more information.

- 6. Supports routed and bridged mode for more flexibility in how you configure your network and LANforge-ICE.
- 7. Supports WAN emulation across virtual 802.1Q VLAN interfaces more efficient use of limited physical network interfaces.
- 8. Supports 'WAN-Playback' allowing one to capture the characteristics of a live WAN and later have LANforge-ICE emulate those captured characteristics. The playback file is in XML format, and can be easily created by hand or with scripts. The free LANforge-ICEcap tool can be used to probe networks and automatically create the XML playback file.
- 9. Allows packet sniffing and network protocol decoding with the integrated Wireshark protocol sniffer.
- 10. Includes comprehensive management information detailing all aspects of the LANforge system including processor statistics, test cases, and Ethernet port statistics.
- 11. GUI runs as Java application on Linux, MAC and Microsoft Operating Systems (among others).
- 12. GUI can run remotely, even over low-bandwidth links to accommodate the needs of the users.
- 13. Central management application can manage multiple units, tests, and testers simultaneously.
- 14. Includes easy built-in scripting to automatically iterate through bandwidth, latency and other settings. Advanced programmatic scripting over a TCP socket also supported and example perl libraries and scripts are included.
- 15. Automatic discovery of LANforge resources simplifies maintenance and configuration of LANforge test equipment.

Hardware Specification

- 1. High-End Intel Multi-Core, PCIe-gen3 1U rackmount server.
- 2. Operating System: Fedora 64-bit Linux with customized Linux kernel.
- 3. 2 built-in 10/100/1000 Ethernet interfaces, one of which should be used for management.
- 4. 1 built-in IPMI port.
- 5. High-availability Ethernet hardware bypass option available.
- 6. One Quad-Core Intel E5 v2 processor, 3.5+Ghz
- 7. 1 PCIe-gen3 x16 slot (2-6 port 10/100/1000, 1-4 port 10G fibre, etc)
- 8. 16 GB or more RAM.
- 9. 40 GB or larger Hard Drive.
- 10. Solid State Drive option available.
- 11. Standard US or European power supply (automatically detects EU v/s US power).
- 12. Weight: 18 lbs or 8.2 kg.
- 13. Dimensions: 17 x 14 x 1.75 inches (14-inch deep 1U rackmount server) Metric: 432 x 356 x 44 mm.
- 14. Power Supply: Fixed 350W AC
- 15. Estimated Power Usage: 1.4 Amps @ 120 VAC under load, 0.7 Amps idle.
- 16. ROHS compliant.

List Price: \$12,995 List Price with 1 Year support (17%): \$15,204

Additional Feature Upgrades

Unless otherwise noted in the product description, these features usually cost extra:

- WanPaths (LANforge-ICE feature set)
- Virtual Interfaces: MAC-VLANs, 802.1Q VLANs, WiFi stations, etc

- LANforge FIRE traffic generation.
- VOIP: Each concurrent call over the included package requires a license.
- VoIP-Mobile Audio Quality Testing using POLQA/PESQ.
- Mobile-Mobile Audio Quality Testing using POLQA/PESQ.
- Armageddon: Each pair of ports requires a license if not already included.
- RF Chambers for WiFi testing.
- External battery pack: 12+ hours for CT520, CT523, CT92X and other platforms.

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