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Network Testing and Emulation Solutions

WiFi: Gaming Test: video demonstration

Goal: Learn about how to combine the WAN emulation and programmable attenuation to emulate different network environments for game consoles.

Watch a demonstration of how to modify the gaming experience using WAN links to drop packets and combining that with attenuating the wifi signal in an isolation chamber. This scenario requires LANforge version 5.3.9, two isolation chambers, one or more programmable attenuators a DUT and three mesh AP nodes.

LANforge GUI

LANforge WiFIRE

WiFi Client

WiFi Gaming Test demonstration